Spring Modified Restarts

The spring U7 (1st grade) age group will no longer use "Continuous Play".

Instead, when the ball leaves the field of play:

- Who gets it? Ask, "Which team gets the ball?" You may have to help them but let them try. A common mistake happens when a player kicks it off the opponent's leg and it goes out of play. They think the kicker is at fault. Ask, "Who touched the ball last?"
- Dribble or Pass- The team in possession may <u>dribble or pass</u> the ball into play.
- **Defending** The defending team must yield 3-5 steps on balls restarted from the side or corner.
- Be OFF the field as a coach! Be near them only as needed. Probably more at first. It is critical
 that the decision be theirs to dribble or pass.
- Guiding them- You may want to ask them guiding questions, like, "Do you think you should dribble into that space in front of you?" "Anyone open for a pass?"
- **Keep it moving!** -Coaches should have a ball in hand in case the player doesn't make a decision within a reasonable amount of time (5 seconds?). Let the player who is struggling to make a decision know they have 5 more seconds to decide. Count down the 5 seconds, and then if they don't act, throw your ball into play and declare, "Game on!"
- Is everyone involved? Pay attention to those who haven't touched the ball in a while. Have them take a turn when it's out of play.
- Corner Kick- If the ball is out of play OVER THE END LINE BY THE DEFENDING TEAM, have the team being awarded possession, bring the ball in from the corner of the field.
- Goal Kick- If the ball is out of play OVER THE END LINE BY THE ATTACKING TEAM, have the team
 being awarded possession, bring the ball in from their end line AND HAVE THE NEW DEFENDING
 TEAM yield 8-10 steps.

